



Mining for Spectra – The Dortmund Spectrum Estimation Algorithm

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Inverse Problems in Gamma- and Neutrino Astronomy

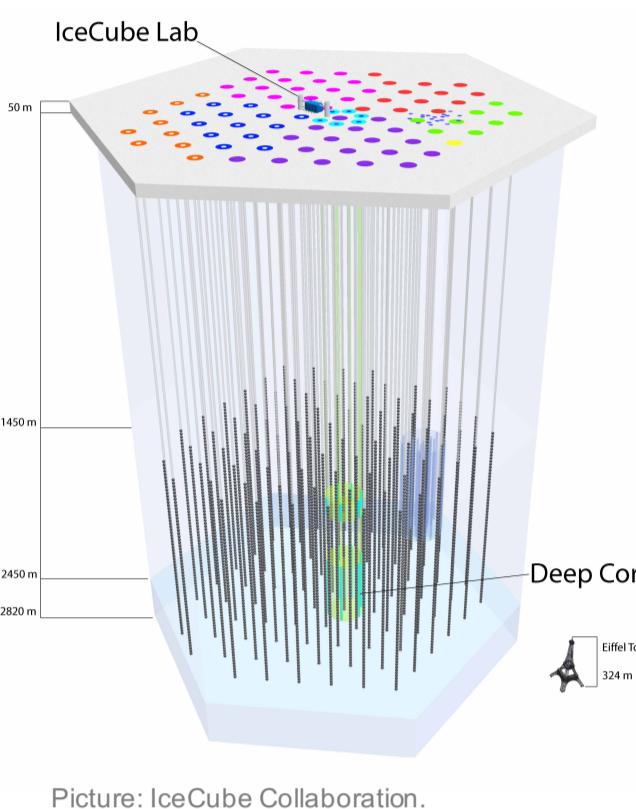
Obtaining spectra of incident particles, such as gamma-rays or neutrinos is a common challenge in Air-Cherenkov and neutrino-astronomy.

The energy of the primaries cannot be accessed directly, but has to be inferred from other observables, e.g. energy losses of secondary particles. Mathematically, this corresponds to a Fredholm integral equation of the first kind:

$$g(y) = \int_a^b A(E, y) f(E) dE$$

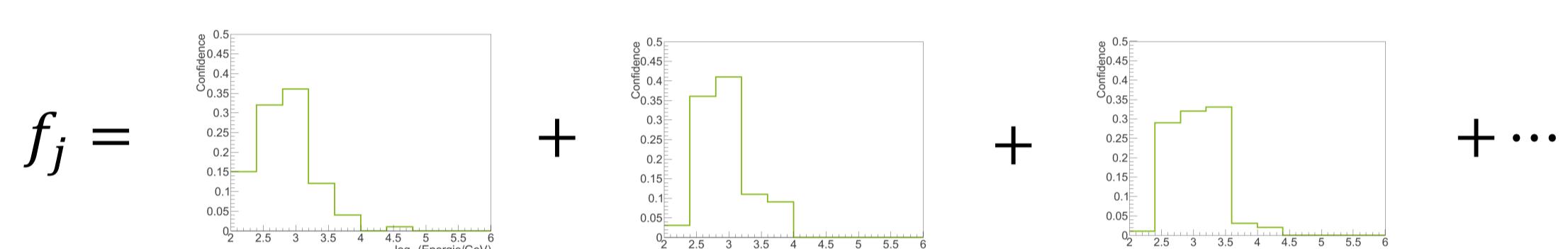
Several algorithms for the solution of this problem exist, which are, however, somewhat limited e.g. in the number of input variables, or in the sense, that information on individual events is lost.

The **Dortmund Spectrum Estimation Algorithm (DSEA)** aims at overcoming these limitations by using state of the art data mining techniques.

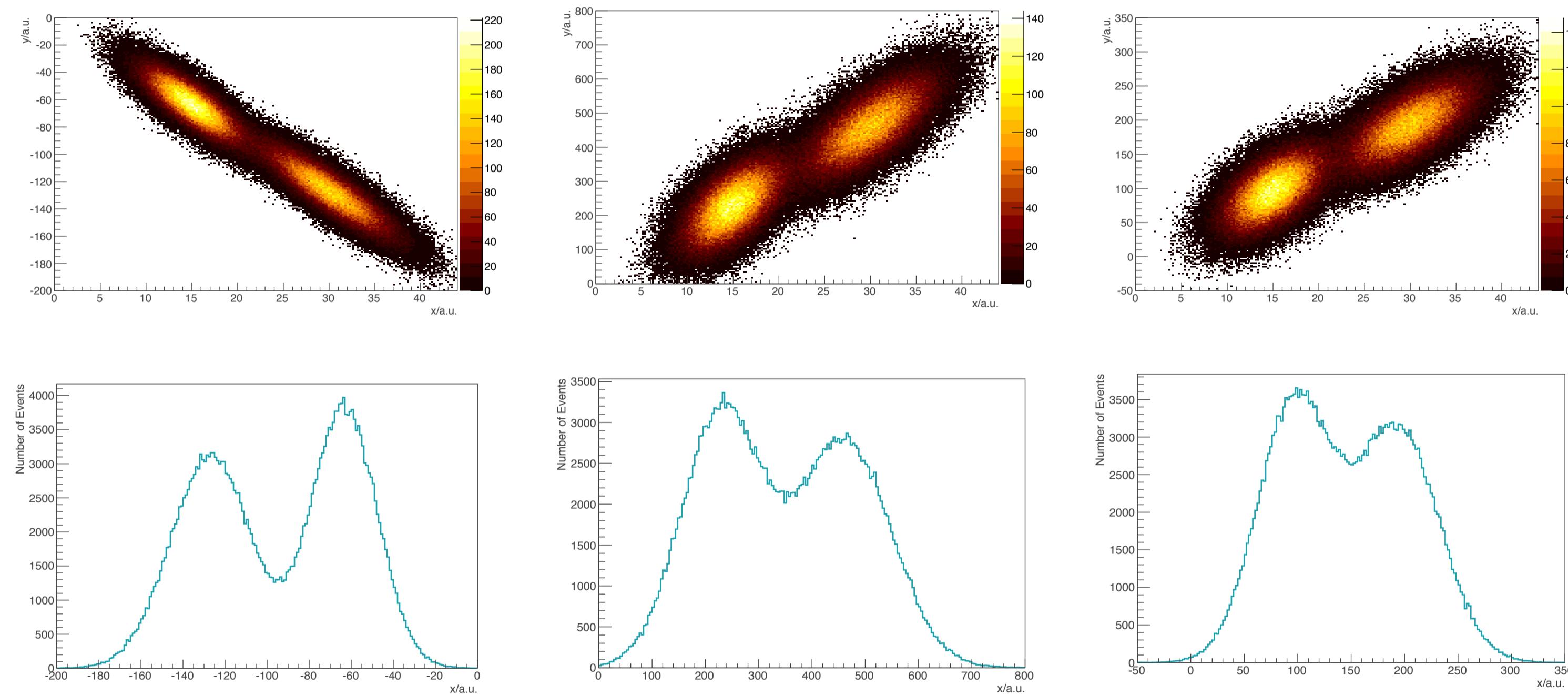


The Dortmund Spectrum Estimation Algorithm - DSEA

1. **Discretize** $f(x) \mapsto \vec{f}(x) = (f_1, \dots, f_m)$. (**Initialize**)
2. **Train Model** A subset of n examples $(\underline{A}, W, L) = \{(\vec{a}, w, l)_1; \dots; (\vec{a}, w, l)_n\}$ is used to train a model $M(\underline{A}, W, L)$. Each example consists of a label l , a weight w and h attributes $\vec{a} = (a_1, \dots, a_h)$.
3. **Apply Model** The Model $M(\underline{A}, W, L)$ is applied to a set off \tilde{n} unlabeled examples $\tilde{\underline{A}} = (\vec{a}_1, \dots, \vec{a}_{\tilde{n}})$ yielding a confidence $c_{i,j} = g(M(\underline{A}, W, L), \vec{a}_i)$ for the i -th example to belong to the j -th bin in $\vec{f}(x)$.
4. **Reconstruct Spectrum** For the k -th iteration, the bin content $\hat{f}_{j,k}$ of the j -th bin is estimated as $\hat{f}_{j,k} = \sum_{i=1}^{\tilde{n}} c_{i,j}$.
5. **Update weights** The example weights for the $(k+1)$ -th iteration are updated according to $w_{i,k+1} = \frac{\hat{f}_{j,k} l_i}{\tilde{n}}$. (**Continue with Step 2**)

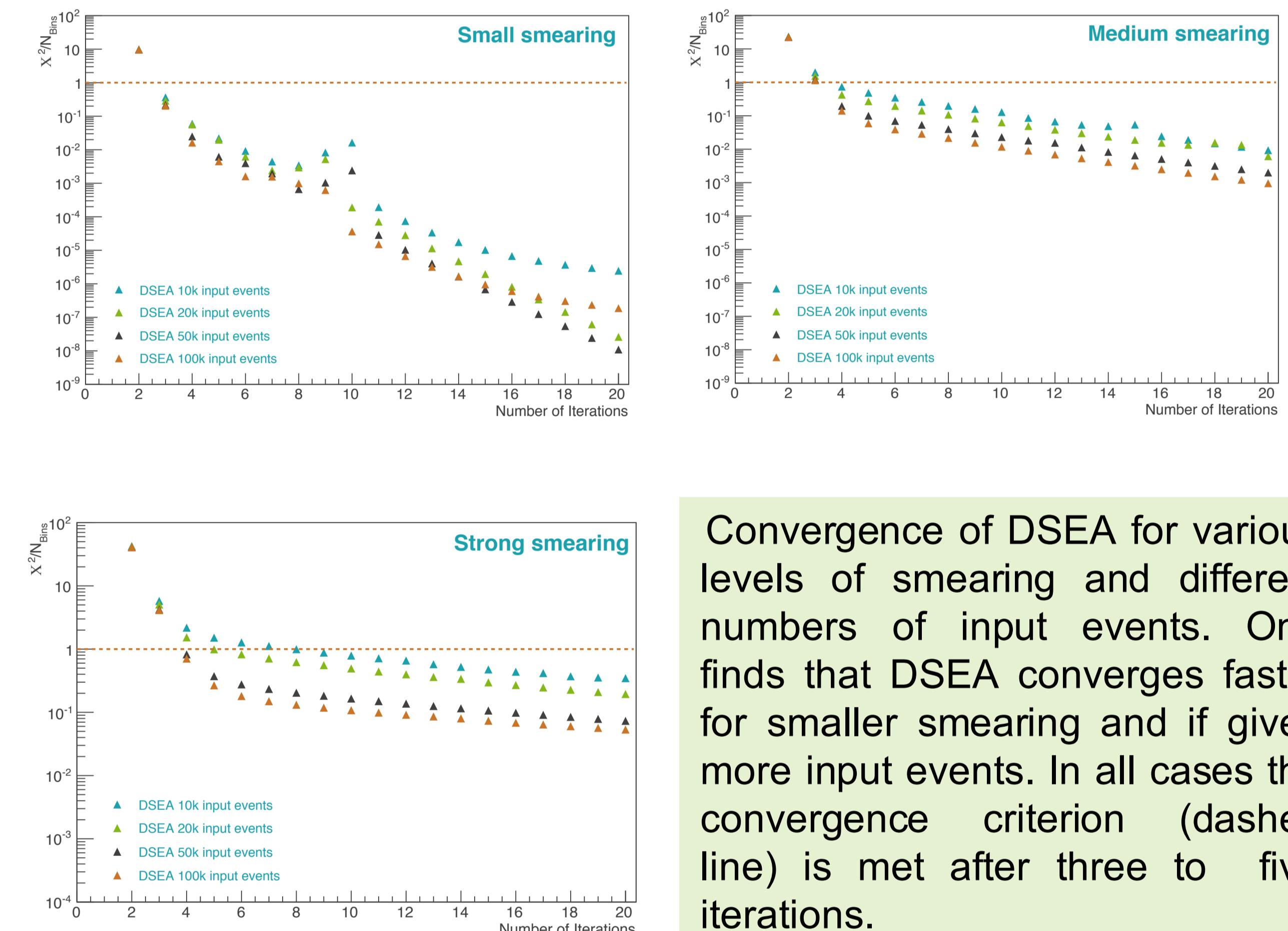


Toy Monte Carlo Simulation



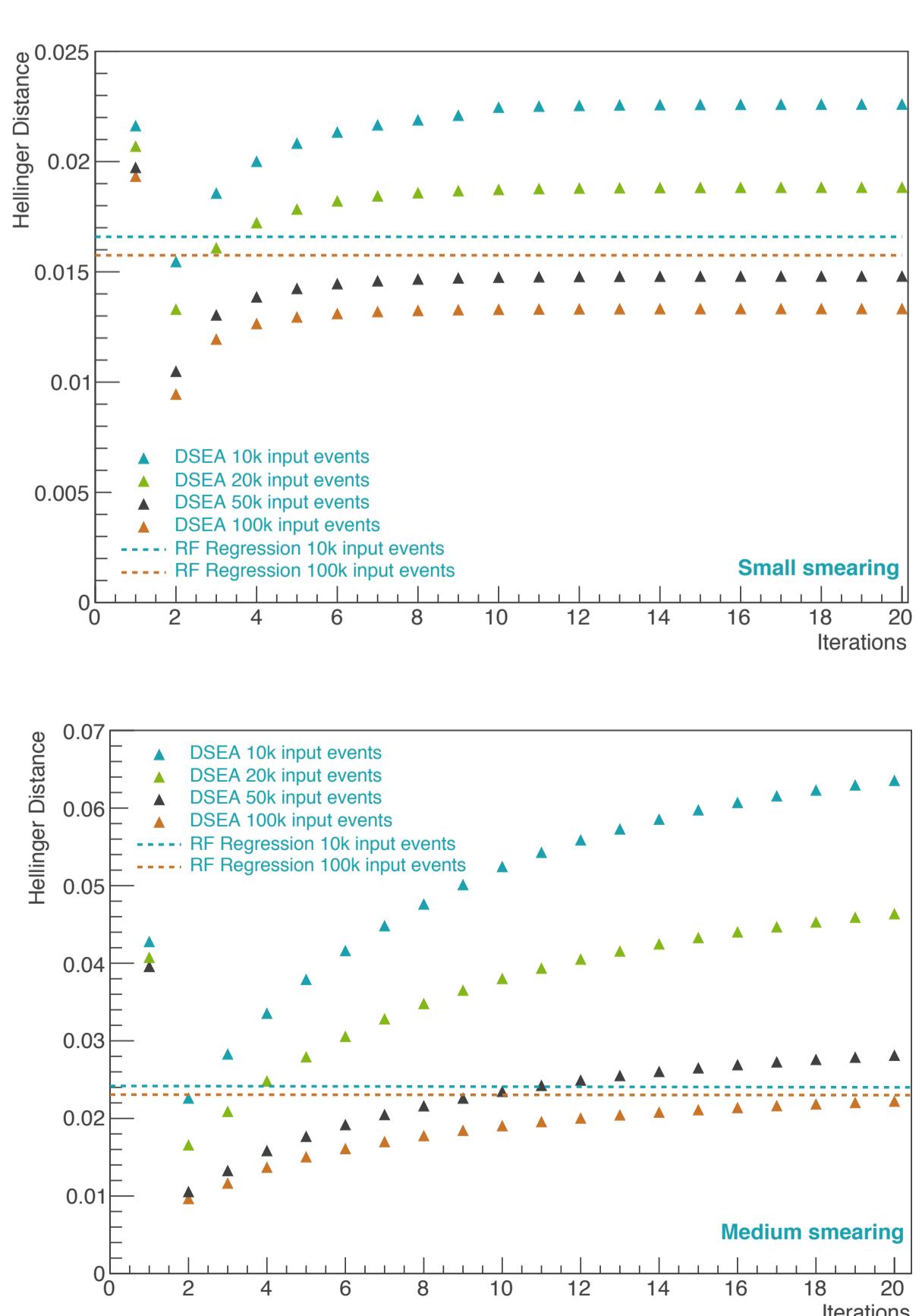
Distribution of selected input features (bottom) as well as their correlation to the class variable (top). From left to right increasing levels of smearing (small, medium, strong) are shown. In total ten attributes were generated using Gaussian smearing of the sought after variable x and utilized in the unfolding process. The level of smearing was randomly chosen from a fixed and predefined range and kept constant for every set of simulated events.

Convergence

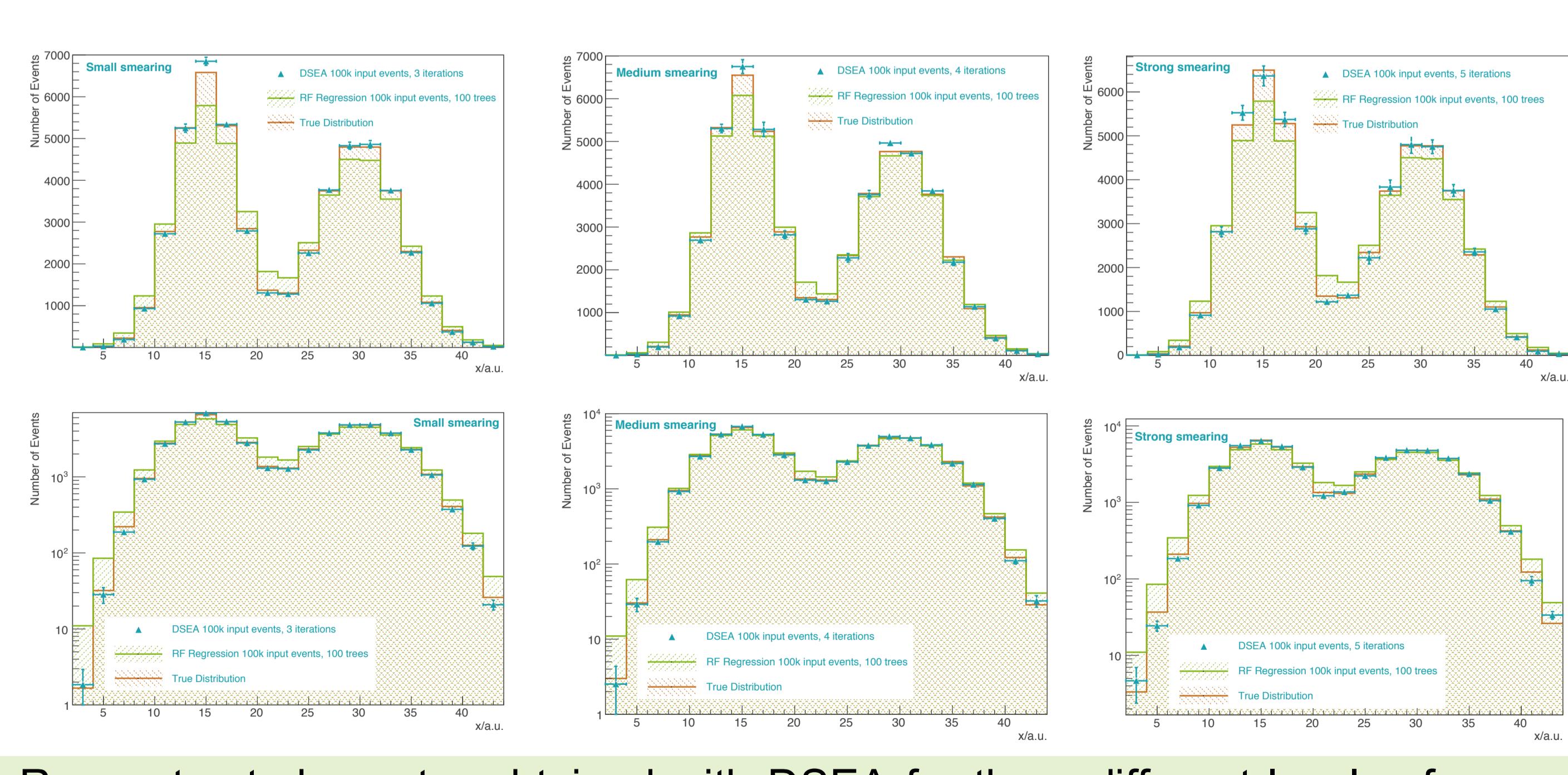


Convergence of DSEA for various levels of smearing and different numbers of input events. One finds that DSEA converges faster for smaller smearing and if given more input events. In all cases the convergence criterion (dashed line) is met after three to five iterations.

Agreement with Underlying Distribution



Agreement with the underlying pdf for different levels of smearing and different numbers of input events, evaluated using the Hellinger distance. Compared to a Random Forest regression, better agreement is obtained with DSEA, if the number of input events is sufficiently large.



Reconstructed spectra obtained with DSEA for three different levels of smearing. All reconstructions were carried out using 10 attributes and 100k examples. For all three levels of smearing the reconstructed spectra were found to agree with the underlying distribution of events within the uncertainties obtained from a tenfold bootstrap.

Reconstructed Spectra

